

Convolutional Neural Networks for Direct Text Deblurring

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We investigate if convolutional neural networks (CNN) can learn to directly perform blind image deconvolution and restoration – that is if they can provide high-quality restored images directly from blurred inputs without any knowledge of the specific degradation process. In our experiments on text documents, CNNs significantly outperformed existing blind deconvolution methods, including those optimized for text, in terms of image quality and OCR accuracy. In fact, the convolutional networks outperformed even state-of-the-art non-blind methods for anything but the lowest noise levels.

The architectures we use are inspired by the very successful networks that recently redefined state-of-the-art in many computer vision tasks starting with image classification on ImageNet by Krizhevsky et al. [2]. The networks are composed of multiple layers of convolutions and element-wise Rectified Linear Units (ReLU):

$$\begin{aligned} F_0(y) &= y \\ F_l(y) &= \max(0, W_l * F_{l-1}(y) + b_l), l = 1, \dots, L-1 \\ F(y) &= W_L * F_{L-1}(y) + b_L \end{aligned} \quad (1)$$

The input and output are both 3-channel RGB images with values mapped to interval $[-0.5, 0.5]$. Each layer applies c_l convolutions with filters spanning all channels c_{l-1} of the previous layer. The last layer is linear (without ReLU).

As in previous works [5], we train the networks by minimizing mean squared error on a dataset $D = (x_i, y_i)$ of corresponding clean and corrupted image patches:

$$\arg \min_{W, b} \frac{1}{2|D|} \sum_{(x_i, y_i) \in D} \|F(y_i) - x_i\|_2^2 + 0.0005 \|W\|_2^2 \quad (2)$$

We evaluated the approach on a large set of documents from the CiteSeerX repository which we rendered at 120-150 DPI. A dataset was created by applying random geometric transformations simulating deviations from optimal camera position to small rendered page regions and by convolving with realistic de-focus and camera-shake blur kernels (distribution of kernel sizes is show in Figure 1 right-bottom). We purposely limited the image degradations to shift-invariant blur and additive noise to allow for fair comparison with the baseline methods, which are not designed to handle other aspects of an imaging process.

In our experiments, deeper networks performed significantly better and restoration quality was fairly insensitive to other architectural choices. This can be clearly seen in Figure 1. Top-left shows best the benefit of

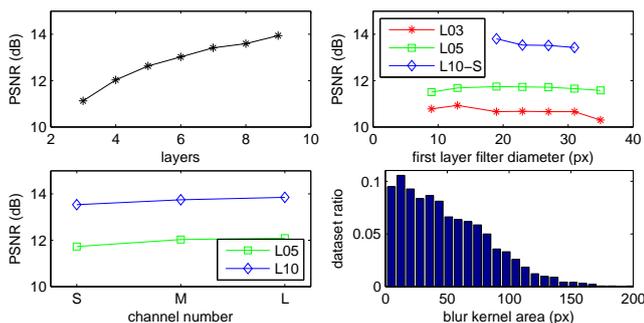


Figure 1: Different CNN architectures. The number after L (e.g. L10) indicates number of layers in the network. top-left – network depth; top-right – spatial support size; bottom-left – channel number; bottom-right – distribution of blur-kernel sizes in dataset

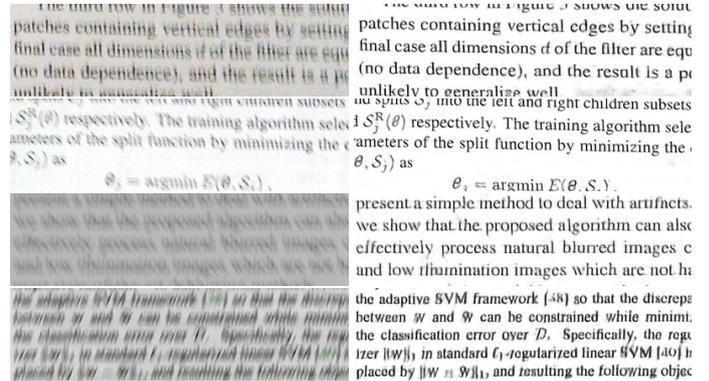


Figure 2: CNN deblurring results of challenging real images.

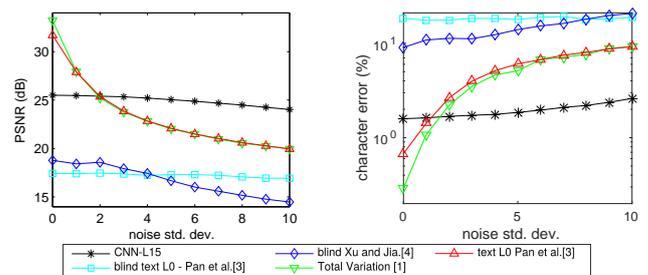


Figure 3: Blind deconvolution image quality (left) and OCR error on reconstructed images (right).

deeper networks. Top-right shows that performance is insensitive to the size of the first layer filters. Bottom-left shows that networks with more channels per layer perform slightly better, but the benefit is negligible compared to increased network depth.

The largest and deepest network we trained has 15 layers with 2.3M parameters (PSNR 16.06 dB on the dataset from Figure 1). We compared this network with two blind [3, 4] and two non-blind [1, 3] methods on 200×200 image patches extracted from unseen documents (see Figure 3). The methods of Pan et al. [3] were designed specifically for text images. The CNN clearly outperforms the blind methods for all noise levels and the non-blind methods for all but the lowest noise levels. Surprisingly, the CNN maintains good quality even for noise levels higher than for what it was trained for.

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